



Skulls Skulls Skulls is an active incremental game.

Fire spells at the cave, get skulls, spend skulls on yourself and get more and more powerful! Arrange some of your powers on a hex-grid to get additional bonuses.

SmokeSomeFrogs

SmokeSomeFrogs is a German Indie Studio. SmokeSomeFrogs released their first title 2017: „Intra-System: Trust Issues“.

„Bring Back The Sun“ was the first game of SmokeSomeFrogs that released on Steam.

Daniel da Silva is the founder of the studio and gets help from his wife Luca Marie da Silva from time to time. He loves to experiment with genres and has a deep fascination for anything unusual.

Facts

Developer: SmokeSomeFrogs

Release Date: July 9th, 2026

Price: 1.99\$

Languages: English, German, French, Portuguese

Platforms: Steam (Windows and Linux) and itch.io (Windows and Linux)

Key Features

- Simple but satisfying gameplay
- Buy upgrades to become more powerful
- Rearrange upgrade glyphs to improve your mage
- No meaningless upgrades
- Get thousands of skulls
- Short 1.5 hour experience